



POSITION DESCRIPTION

Job title: Architectural Visualiser
Team: Rendering Team
Reporting to: Team Leader, Project Director
Based: Melbourne
Terms: Full time (Monday - Friday, 9:00am - 5:30pm)

About Us

Hayball is an award-winning architecture firm and one of the largest in Australia, with studios in Melbourne, Sydney and Brisbane. We have an inclusive, collaborative culture and regular opportunities to connect in a social and professional exchange. Many people have found their career paths at Hayball over the years, and you can too.

We're searching for an Architectural Visualiser to join our Melbourne studio and provide much needed support to our visualisation and rendering team.

Purpose of the position

The Architectural Visualiser is qualified in the design disciplines and is responsible for creating realistic representations of buildings for a range of purposes.

Responsibilities and duties

- Clean and prepare 3D models coming from architectural staff
- Set up basic materials and lighting in preparation for rendering
- Modelling of 3D assets and architectural detail within 3dsmax
- Assist in testing concepts (both interior and exterior)
- Assist in preparing Photoshop elements for compositing
- Produce high quality architectural images for design development
- Maintain 3D library
- Assist staff undertaking graphic and presentation work
- Collaborate constructively with colleagues, consultants, clients and others to resolve issues, achieve outcomes and drive positive relationships with others
- Conduct duties and responsibilities with professionalism: i.e. punctuality, meet commitments made
- Other responsibilities may be assigned from time to time, including but not limited to:
 - Producing town planning renders
 - Providing assistance in completing marketing renders
 - Modelling 3D assets for the library

Qualifications and knowledge

- A qualification in relevant design stream (Architecture, Interior Design, Urban Design, Graphic Design, Multimedia & Design)

Experience and skills

- Advanced 3D modelling skills, with a good eye for composition, materials and colour
- Intermediate knowledge of 3ds Max and Sketchup
- Minimum of basic Vray skills
- Proficiency in Photoshop and sound knowledge of overall Adobe Creative Suite
- Familiarity with photographic techniques
- Good verbal and written interpersonal skills
- Sound understanding of architectural concepts
- Excellent time management skills

Personal qualities and traits

- The ability to manage high volume workload and work under pressure to meet targets and deadlines
- Strong visual awareness and an eye for detail
- High standard of personal presentation
- Self-motivated and enthusiastic
- The ability to work collaboratively and interact constructively with others to achieve outcomes and resolve issues
- The ability to exercise good judgment
- Self-confidence and resilience

Applicants can forward their CV and folio attention to Fiona Staindl, HR Manager with AV-0817 in the subject line: hr@hayball.com.au